

Class 7

- How to solve problems like a designer: <https://www.youtube.com/watch?v=wOrmr5kT-48>
- An Introduction to Design Thinking - Stanford d.school: <http://web.stanford.edu/~mshanks/MichaelShanks/files/509554.pdf>
- Definition of User Experience - NNGroup: <https://www.nngroup.com/articles/definition-user-experience/>
- UX Research Methods: <https://www.youtube.com/watch?v=gGZGDnTY454>
- Made by many design research guide: https://pt2.slideshare.net/madebymany/made-by-many-design-research-guide-52303718/4-Empathy_gives_us_a_deep
- UX Research Methods: <https://www.nngroup.com/articles/which-ux-research-methods/>
- What is Design Thinking - IDEO: <https://www.ideo.com/blogs/inspiration/what-is-design-thinking>
- Design Research <https://reboot.org/2012/02/19/design-research-what-is-it-and-why-do-it/>
- Human Centered Design <https://www.ideo.com/post/design-kit>
- Book: IDEO Human-centered design <https://www.designkit.org//resources/1>
- Stanford Design - Design Thinking: a process - <https://www.youtube.com/watch?v=vSuK2C89yjA>
- What Is Human-Centered Design <https://medium.com/dc-design/what-is-human-centered-design-6711c09e2779>